



Using cylindrical batteries as tool batteries





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What's the scope of the "using" declaration in C++?

But if you put the using declaration inside a namespace it's limited to the scope of that namespace, so is generally OK (with the usual caveats on your particular needs and style).

C#

Yes Yes. Either way, when the using block is exited (either by successful completion or by error) it is closed. Although I think it would be better to organize like this because it's a lot easier to see ...



What is the C# Using block and why should I use it? [duplicate]

The using statement is used to work with an object in C# that implements the IDisposable interface. The IDisposable interface has one public method called Dispose that is ...

MySQL JOIN ON vs USING?

In a MySQL JOIN, what is the difference between ON and USING()? As far as I can tell, USING() is just more convenient syntax, whereas ON allows a little more flexibility ...



What are the uses of "using" in C#?

User kokos answered the wonderful Hidden Features of C# question by mentioning the using keyword. Can you elaborate on that? What are the uses of using?

How does the "Using" statement translate from C# to VB?

2 Seems like using (C#) and Using (VB) have an extremely important difference. And at least for me now, it can defeat the purpose of Using.



What is the difference between 'typedef' and 'using'?

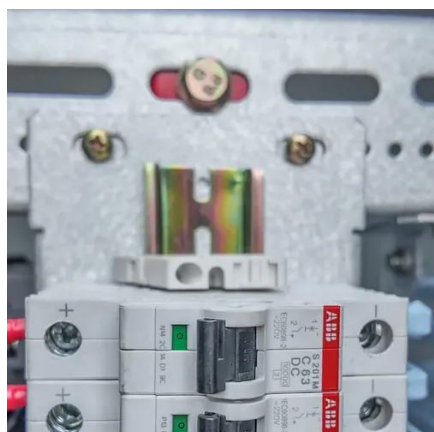
Updating the using keyword was specifically for templates, and (as was pointed out in the accepted answer) when you are working with non-templates using and typedef are ...





What is the difference between using and await using? And how ...

46 Justin Lessard's answer explains the difference between using and await using, so I'll focus on which one to use. There are two cases: either the two methods Dispose / ...



[What is the logic behind the "using" keyword in C++?](#)

183 In C++11, the using keyword when used for type alias is identical to typedef. 7.1.3.2 A typedef-name can also be introduced by an alias-declaration. The identifier following ...

[What's the problem with "using namespace std;"?](#)

The problem with putting using namespace in the header files of your classes is that it forces anyone who wants to use your classes (by including your header files) to also be 'using' (i.e. ...





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